Effective December 29, 1999 66/262 **CLAIMS AS FILED - PART I** SMALL ENTITY . OTHER THAN (Column 2) (Column 1) TYPE [SMALL ENTITY FOR **NUMBER EXTRA NUMBER FILED** FEE FEE RATE RATE 0 21 4 5 6 8 6 2 4 6 5 6 1 \$ 1010 \$ 1010 **BASIC FEE** 345.00 690.00 OR minus 20= **TOTAL CLAIMS** X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X39= X78= OR MULTIPLE DEPENDENT CLAIM PRESENT +130= +260= OR If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL -04 -10 CLAIMS AS AMENDED - PART II **OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE PREVIOUSLY **AFTER EXTRA** AMENDMENT 1975/2576 B FEE FEE **AMENDMENT** PAID FOR **Total** Minus 20 X\$ 9= X\$18= OR Minus 3 Independent X78= X39= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL PREVIOUSLY AFTER AMENDMENT **EXTRA AMENDMENT** PAID FOR FEE FEE Minus Total X\$ 9= X\$18= OR Independent Minus X39= X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 1) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING PRESENT RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY** AMENDMENT **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus = X39 =X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Peid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

PATENT APPLICATION FEE DETERMINATION RECORD

Application or Docket Number